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Airline tycoon pc

Airline Tycoon Deluxe is a fun economy simulation that takes place in real time and assigns you full responsibility for an airline. However, don't be fooled by the funny comic style or jokes included: A variety of tasks are requested and your competitors never miss the opportunity to set a trap for you in order to put a radius on your wheel. Your skills are continuously tested by playing Tycoon Deluxe Airline: Will you be able to use your aircraft for capacity and land some profitable charter flights? Can you set routes for lucrative scheduled flights? Planes cost millions; Will you be able to increase the share price and get enough funds by issuing securities? Can you defend the construction of new aircraft in your role as an engineer? Are you able to prevent the deceptive attacks of your competitors? Accept this unusual challenge and earn virtual laurels with Airline Tycoon. The deluxe version contains 20 new airports as well as new opportunities. It's as interesting for professional tycoons as it is for beginners. Simulation of fun economy in comic style Complete freedom of action and freedom to move within airport facilities and more than 30 places to visit Control of all parts of management: purchase of planes and their accessories, financing, as well as listing of the bag, route planning and filling order books, personnel, marketing and maintenance, as well as many other details Buy the construction of your own aircraft and the opportunity to exchange them on the Internet Use additional security precautions against competitive attacks or sabotage competitors yourself Compatible for local networks up to 4 players Minimum: Windows 98/ME/2000 o XP Processor: 133 MHz Memory processor: 32 MB RAM Storage: 600 MB available space Sonora box: Sound card (100% Soundblaster compatible) The Airline Tycoon is like any good simulation – easy to pick up , devilishly difficult to master. - StrategyInformer Airline Tycoon 2 is a worthy successor to the original classic. His strengths are compelling characters and well-chosen voiceover artists. - GamingXP More than a decade after the best-selling Airline Tycoon comes the long-awaited sequel to the legendary economic simulation of tongue-in-cheek that puts players in the role of CEO of an international airline! The Airline Tycoon 2 will challenge players to run a modern airline, design unique aircraft and grow a deteriorated airline into a globally recognized company that passengers practically beg to fly. Airports around the world are waiting to be explored, but beware: your rivals never rest! Cunning opponents are also working to dominate the skies... and they won't let anything get in the way of your goals! Key Features: Explore real-world airports, from Moscow to Caracas, with realistic travel conditions and passenger volumes Build your ideal fleet of aircraft: use the game editor to create cheap mass-transport Greyhounds in the sky or unique unique luxury aircraft Spoil the elite Jump into action as one of four playable avatars with unique strengths and weaknesses Explore your home airport in full 3D while steering your employees around and expanding your airline in bloom; Could you even meet VIPs in the airport lounge Test your management attention in a challenging business environment as you schedule flight plans, coordinate arrivals and departures and balance revenue and expenses – all to increase profit and improve your airline's overall reputation Random Events bring variety to the game – The Pope wants a special flight? Civil unrest at a global critical point? Volcanic ash clouds above Europe? If you act quickly, you can take advantage of these events! Sabotage: Annoy and slow down your opponents with twisted actions. But be careful; your adversaries can pay you in kind! Wir verwenden Cookies. Einige davon sind technisch notwendig (z.B. für den Warenkorb), andere helfen uns, unser Angebot zu verbessern und Ihnen ein besseres Nutzererlebnis zu bieten. Zu unseren Datenschutzbestimmungen. Folgende Cookies akzeptieren Sie mit einem Klick auf Alle akzeptieren. Weitere Informationen finden Sie in den Privatsph-re-Einstellungen, dort können Sie Ihre Auswahl auch jederzeit ändern. Rufen Sie dazu einfach die Seite mit der Datenschutzerklärung auf. Google Analytics: Tracking und Analyse , Facebook Pixel: Tracking und Analyse The golden age of the flight is back! The competition has become fiercer than ever! It is up to you to ensure the safety of your passengers, regardless of cost. Will you be able to design and build the best aircraft avoiding the traps that the competition has set for you? Show more Show less Not to be confused with Airport Tycoon. This article needs additional appointments for verification. Please help improve this article by adding quotes to reliable sources. Material without source can be challenged and removed. Find sources: Airline Tycoon – Periodic news ? Books? Academic? JSTOR (April 2012) (Learn how and when to delete this template message) Airline Tycoon Developer(s) Spellbound Publisher(s) Infograms: Original Monte Christ: First Class, Evolution Spellbound: Deluxe for Windows RuneSoft: Deluxe for Linux, Mac OS X, ZETA, iOS, Android Designer(s) Armin Gessert Series Airline Tycoon Platform(s) Windows, Mac OS X, MorphOS, Linux, ZETA, iOS, Android Release Original: August 1998 First class: January 22, 2001 Evolution: September 17, 2002 Deluxe: October 5, 2003 Genre(s) Game(s) Single

Player , Multiplayer Airline Tycoon is a business simulation game by Thomas Holz and Robert Kleinert, in which the player must successfully manage an airline. The original was developed by Spellbound, and published by Infogrames, however, the following versions were published by a variety of publishers. The Original Tycoon was created for Windows, however, the later Deluxe version was also covers linux, Mac OS X, MorphOS, ZETA, iOS and Android. Like other tycoon computer games, the of the game will become a tycoon, and in this case, an Airline Magnate. This is achieved through the income and expense balance. Gameplay A computer simulation game where the player acts as an airline manager, competing against three other tycoons. The names of the four tycoons are: Tina Cortez (Sunshine Airways), Siggı Sorglos (Falcon Lines), Igor Tuppolevsky (Phoenix Travel) and Mario Zucchero (Honey Airlines). The player must keep their aircraft in good shape and equip them at such a level as to keep customers satisfied, buy new aircraft (from the expensive Aircraft Agency or Mr. Schlauberger at the museum that sells old aircraft at a much lower cost) and take bank loans if necessary. The player must also manage their staff, plan flights, buy fuel, attend meetings at the airport manager's office and, if there is time, move to Rick's cafeteria for a quick cup of coffee. The player can also sabotage the other players. The graphics are bright and decidedly tongue in cheek: tycoon Igor Tuppolevsky has a set of Russian dolls on his desk, and an open can of caviar, while Tina Cortez has a photo of a matador and a bull's head. With a network, up to four people can play at once and the game status can be saved (as you can in single player mode) for longer games. Release story timeline1998Airline Tycoon199920002001Airline Tycoon First Class2002Airline Tycoon Evolution2003Airline Tycoon Deluxe20042005Airline Tycoon Deluxe(Linux and MacOS version)200620072008200920102011Airline Tycoon Deluxe(Mac App Store release)Airline Tycoon 22012201320142015Airline Tycoon Deluxe(gog.com release with source code) Releases The original game was released in August 1998 in Germany. It was not launched in any English-speaking country; however, there was an official demonstration in English. The first Tycoon airline title to be released in the United States and the United Kingdom was Tycoon First Class. It was published in 2001 by Monte Cristo; however, the editor decided to remove the first-class subtitle from the game box and manuals, although it remained in the game. Features added in First Class include ten new missions, multiplayer mode with up to 4 players, new MIDI music, cargo transport and more. In 2002, Tycoon Evolution, the second relaunched Tycoon airline, was published by Monte Cristo. The game introduced ten new missions, the ability to buy self-designed aircraft (and the ability to share these aircraft over the Internet), the ability to hire aircraft security agents, five new sabotages and more. In 2003, Spellbound launched a third addition to Airline Tycoon, called Tycoon Deluxe Airline. It included all previous versions, the only new part game were twenty new airports and the possibility of accepting cargo from remote farms. It was originally released in limited edition 5000 articles. It was available only in Germany, although it was not translated into other languages. However, Linux, Mac OS X and ZETA ZETA versions in autumn 2005 and winter 2006 by RuneSoft are available in English, German and French. [1] On March 24, 2015, Tycoon Deluxe was relaunched on the digital distribution platform gog.com, including the source code. [2] Successor airline Tycoon 2 On May 24, 2006, Spellbound announced that it would release a full sequel to Airline Tycoon, Airline Tycoon II to be launched in Germany sometime in the second half of 2007. However, the release date was not met. Spellbound stated that they could not find an editor for the game and did not announce any new release dates. On October 22, 2009, Tycoon II was announced by Kalypto Media and is scheduled to be launched in late 2011. [3] It was scheduled to be released in the United States on October 2, 2011 by Amazon.com, however, Kalypto Media scheduled for release in North America for October 14, 2011. The game to date has been released and includes a demo version that the original lacked. [4] The first additional content or expansion for the game was announced on March 29, 2012. Honey Airlines DLC was finally available on April 19 of the same year. It would feature a new character, a new airline, two additional campaign missions and a cargo area for the airport. The second, announced on May 31, 2012, called Falcon Lines DLC was finally released on June 14 of that year. This DLC would add another character and airline, two additional campaign missions, the last minute counter as a new airport area, and the ability to open branches anywhere in the world. Airline Tycoon's reception sales exceeded 150,000 units worldwide in 2001. [5] In 2001 an IGN review gave Airline Tycoon a good rating of 7.9/10. [6] Tycoon 2 received a mediocre score of 57/100 out of four reviews on Metacritic. [7] References Airline_Tycoon_Deluxe in rune-soft.com the gog.com team (2015-03-24). Release: Tycoon Deluxe Airline. gog.com. Retrieved 2015-08-01. Airline Tycoon Deluxe is a golden oldie with native versions for Mac OS X and Linux. As an added bonus, the package here comes with the game's Windows source code for viewing and adjusting pleasure. I'm sure you don't see him every day. Airline Tycoon II Announced. Gaming Industry. October 22, 2009. Archived from the original on 29 October 2009. Retrieved 2009-10-22. Official website of The airline Tycoon II. October 13, 2011. Retrieved 2011-10-13. Pullin, Keith (January 2001). This city is not big enough... Desperados: Wanted Dead or Alive. PC Zone (98): 48. • IGN Airline Tycoon Reviewon PC on IGN.com (20 Feb 2001) - airline-tycoon-2 on Metacritic External Links Deluxe Version Homepage Airline Tycoon 2 Website Recovered from

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